TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
fgIsA

MakeZombie
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
StreamerInfo
UseCurrentStyle
Write
operator new
operator new
operator delete
SetBit
SetBit
ResetBit
TestBit
InvertBit
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

TNamed

fName
fTitle
fgIsA

TNamed
TNamed
TNamed
TNamed
operator=
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetObject
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TSocket

fSocket
fService
fAddress
fLocalAddress
fBytesSent
fBytesRecv
fgBytesSent
fgBytesRecv
fgIsA

TSocket
operator=
SetDescriptor
GetOption
TSocket
TSocket
TSocket
TSocket
TSocket
TSocket
Close
GetDescriptor
GetInetAddress
GetLocalInetAddress
GetPort
GetLocalPort
GetBytesSent
GetBytesRecv
Send
Send
Send
SendObject
SendRaw
Recv
Recv
Recv
RecvRaw
IsValid
GetErrorCode
SetOption
GetOption
GetSocketBytesSent
GetSocketBytesRecv
Class
Class_Name
IsA
ShowMembers